



Secure from the START



UEFI Overview

Tim Lewis

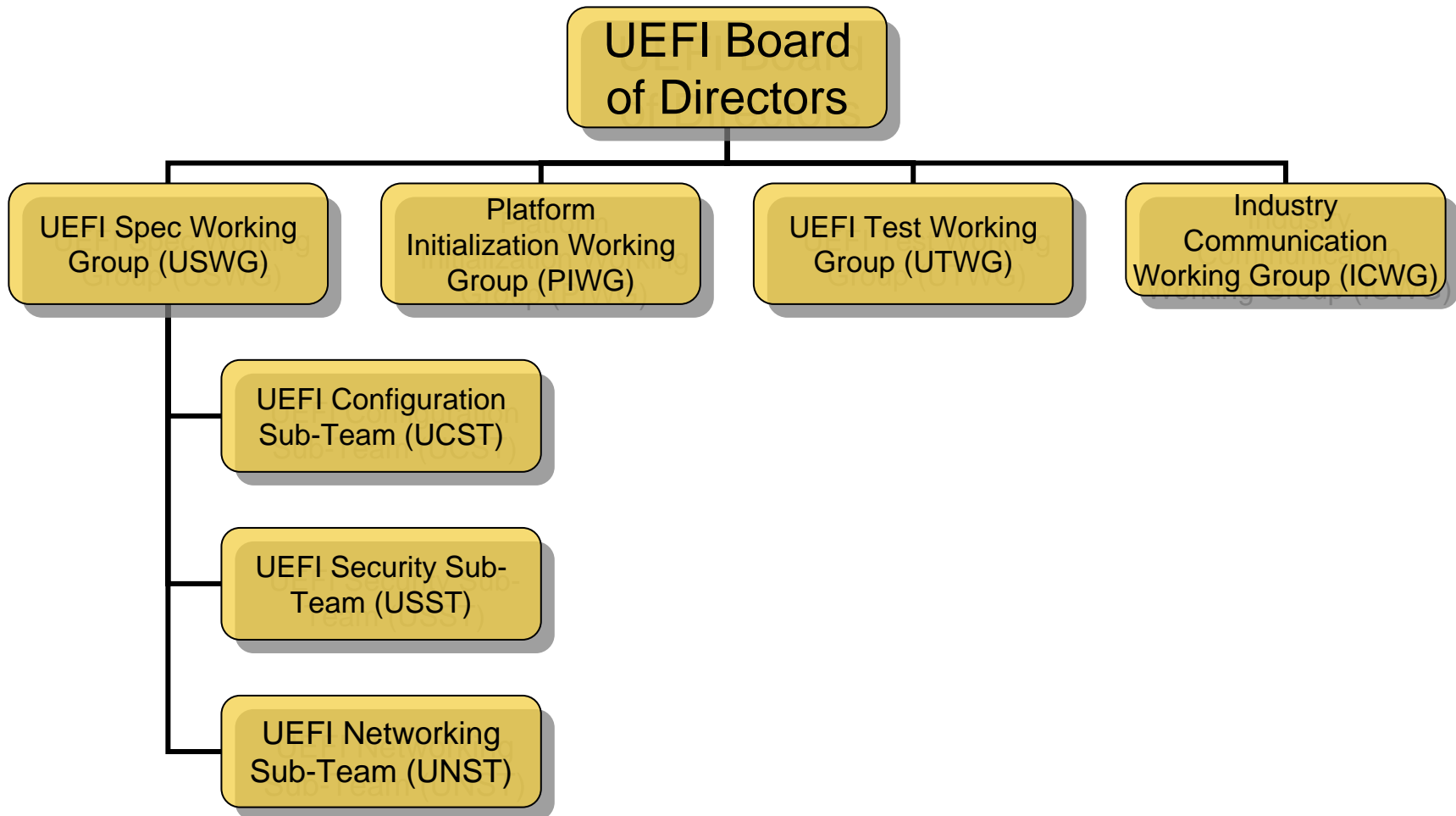
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Agenda

- UEFI Organization
- How UEFI Changes BIOS
- UEFI Key Ideas
- Summary

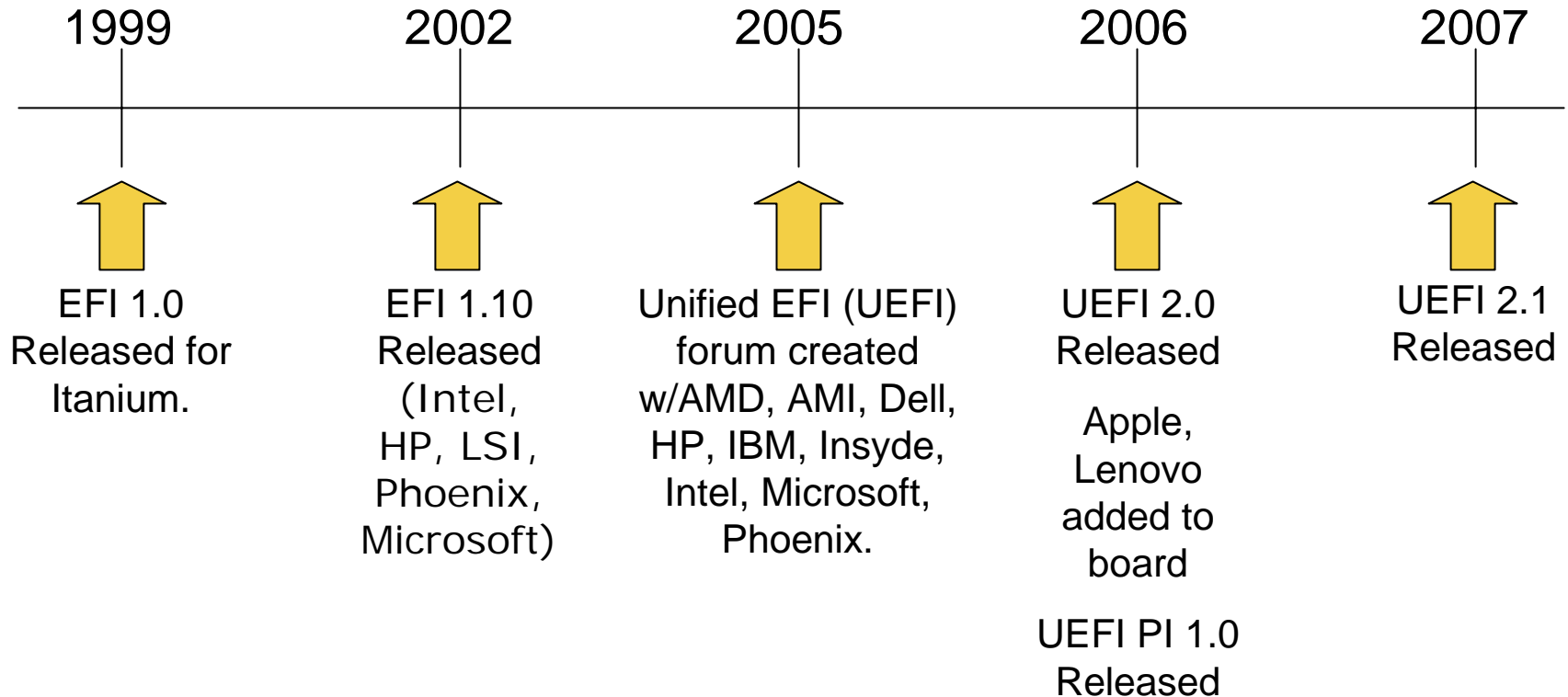
UEFI Forum Organization



UEFI Goals

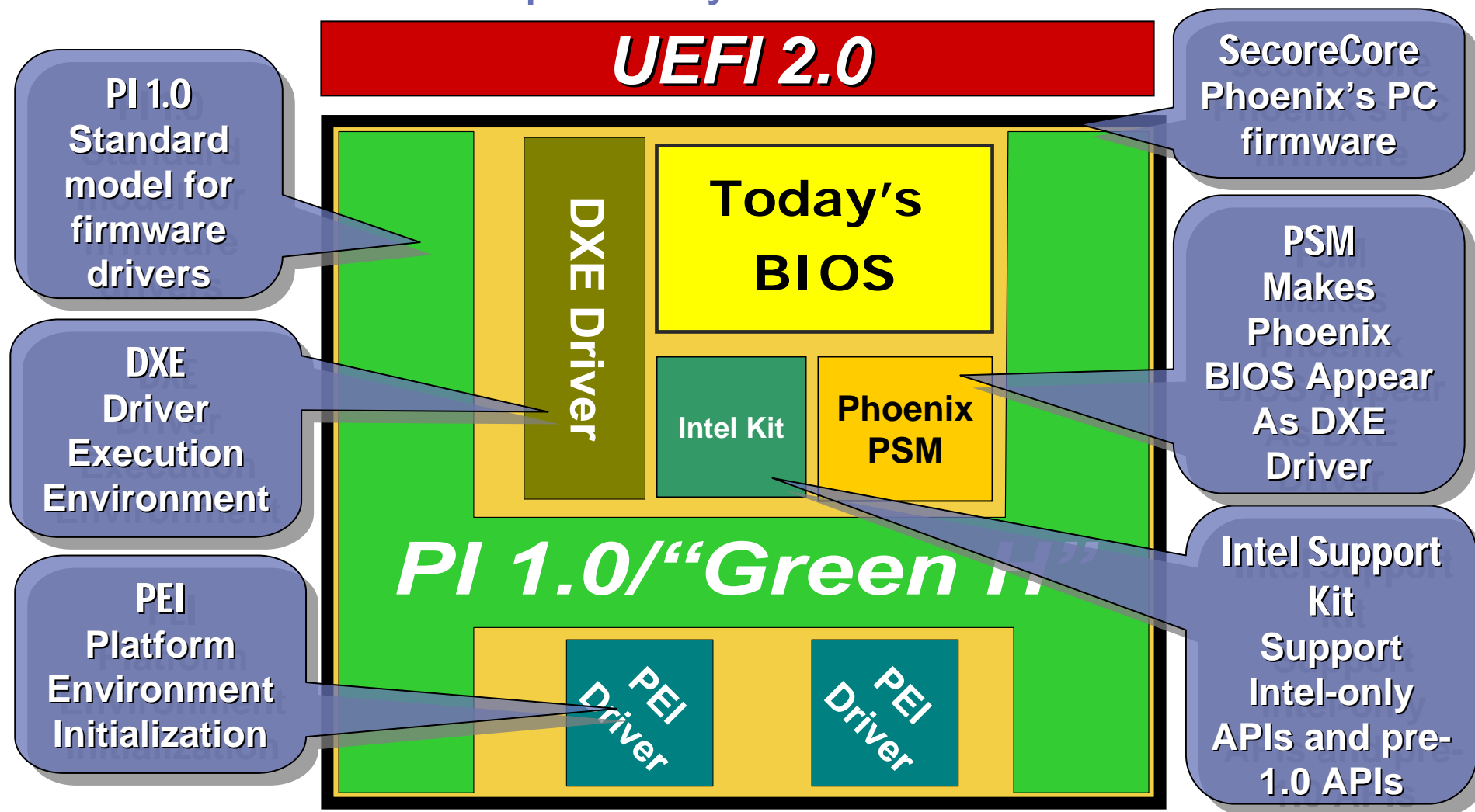
- Open (UEFI)
 - Clear specification of the boot environment allows 3rd party drivers and 3rd party applications, as long as they follow the interface.
- Extensible (UEFI)
 - New interfaces and capabilities can be added & prototyped, even w/o changing the UEFI specification.
- Industry Controlled (UEFI)
 - Provides balance between OS vendors, OEMs, firmware providers and 3rd party developers
- Modular
 - Can be created and delivered separately.
- Scalable
 - Applicable to a wide variety of platforms, from embedded and special purpose, up through multi-node servers.

Trend #1: Innovation Speeding Up



BIOS and UEFI Coexist For A Long Time (Compatibility)

UEFI Trend - Compatibility

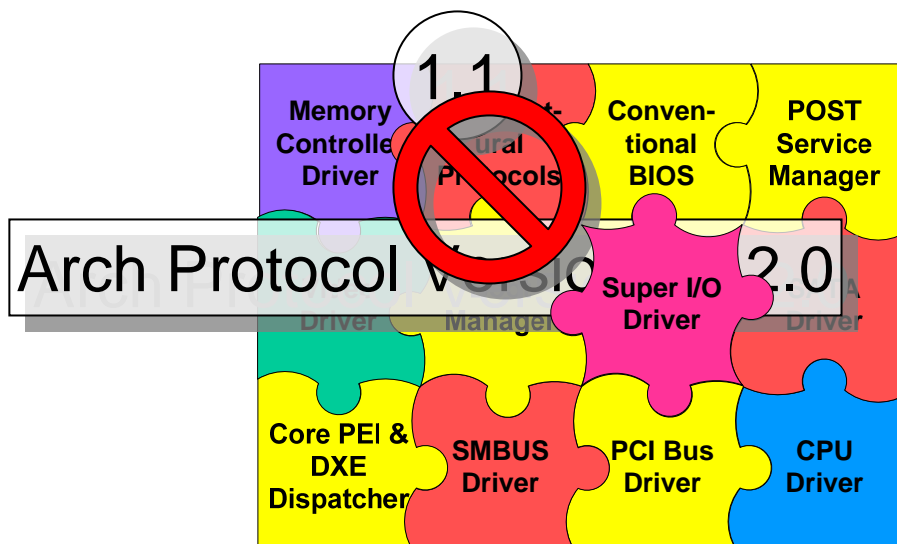


Trend #2: Monolithic To Modular

- BIOS will be a mix of drivers and applications provided by Phoenix, silicon vendors, OS vendors, 3rd party ISVs, OEMs and ODMs.
 - Tiano, UEFI 2.0, etc.
- Drivers and applications are **delivered separately** rather than a single deliverable.
- Drivers and applications are **installed separately**
 - Even after the system is shipped!

Many Pieces Plug Into BIOS (Integration)

UEFI Trend - Integration



Do I have all of the drivers I need?

Do I have the right versions?

Is it configured for my platform?

What if I want to make a change?

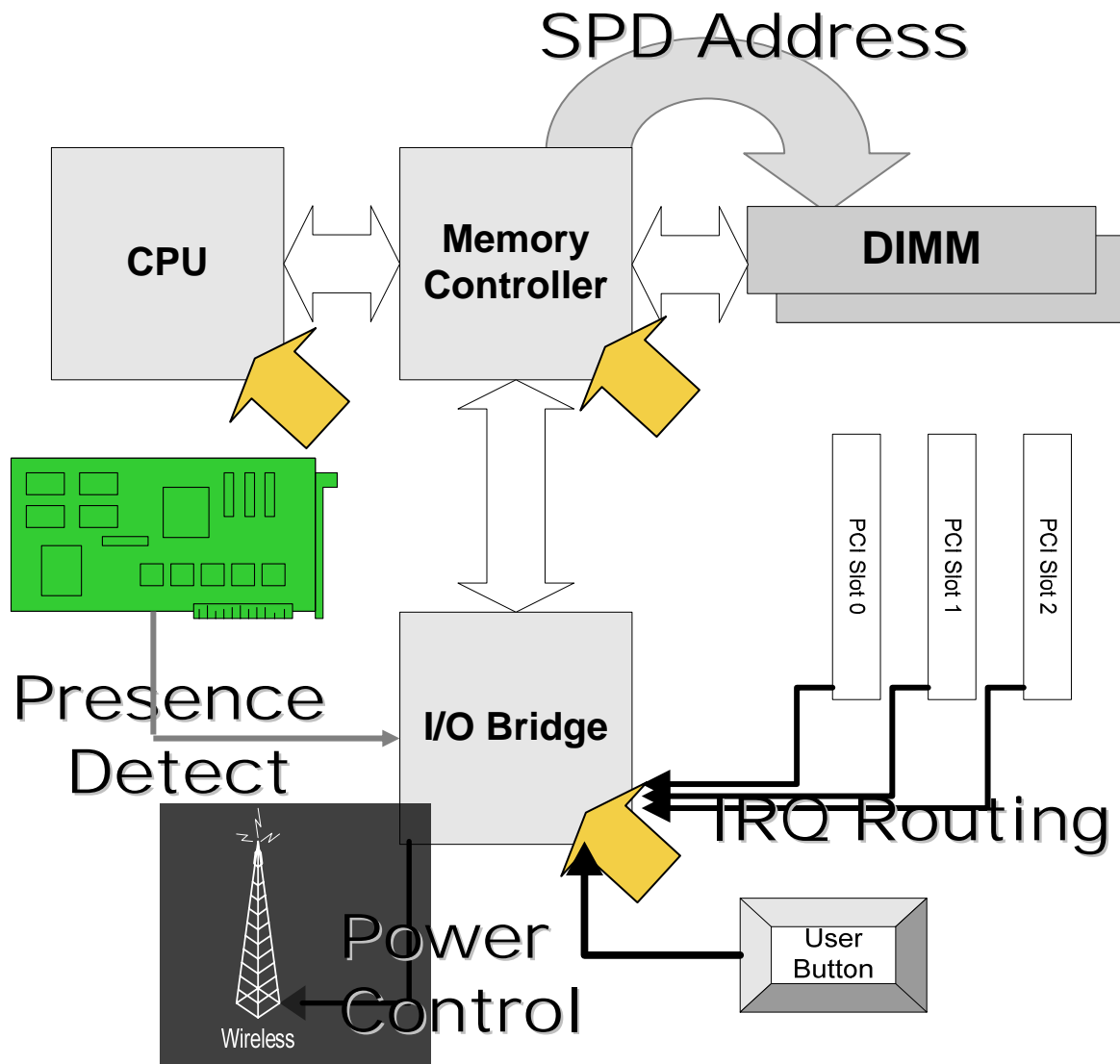
Trend #3: Product To Platform

- Stable, standards-based platforms allow value-add development with assurance of longevity.
 - Testing insures compatibility
- Every BIOS vendor and major system vendor either has or is planning UEFI-capable systems.
- Features and applications can be moved from platform to platform.

***It's Not How You Build Your BIOS
But How You Build Your Feature (Development)***

UEFI Trend - Configuration

SPD Address



**Driver for
each of the
components**

**But drivers
need to be
configured**

How to do it?

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UEFI Specification Overview

What Is The UEFI Specification?

- Standard boot process
 - Method for finding drivers
 - Method for finding an OS loader
 - Method for launching an OS loader
 - Standard boot and runtime services
- On PC/AT systems, replaces BIOS real-mode interface
 - Works alongside of ACPI and SMBIOS
- Manages initial program load (IPL) devices
 - Boot devices, video devices and input devices
- Managed by the UEFI Specification Working Group
- Current Version Is 2.1

Key Idea #1: In UEFI, Everything Is An EXE

- UEFI Drivers, Applications, OS Loaders Are EXEs
 - Called *images* in UEFI
 - Same file format used by Windows (PE32+)
 - Three new subsystem types:
 - EFI RUNTIME, EFI BOOT SERVICE, EFI APPLICATION
- UEFI Images Can Be 32-Bit or 64-Bit
 - Flat mode. If paged, then 1-to-1 linear/virtual mapping
- UEFI Images Can Be For EBC, x86-32, Itanium & x86-64
 - EFI Byte Code (EBC) is interpreted assembly language
- UEFI Images Have A Single Entry Point (Not Many)

Key Idea #2: Globally Unique Identifier (GUID)

- GUIDs are identifiers
 - Sometimes called UUIDs
 - UEFI uses for interfaces and data structures
- GUIDs are unique
 - Extremely difficult to generate two duplicate GUIDs
- Easy to create your own GUID
 - Run UUIDGEN or GUIDGEN from Microsoft or Linux
- If you create your own GUID, you can create your own interface or data structure in UEFI.
 - GUID1 = UEFI Specification
 - GUID2 = Phoenix Specification
 - GUID3 = OEM Defined
 - GUID4 = ODM Defined

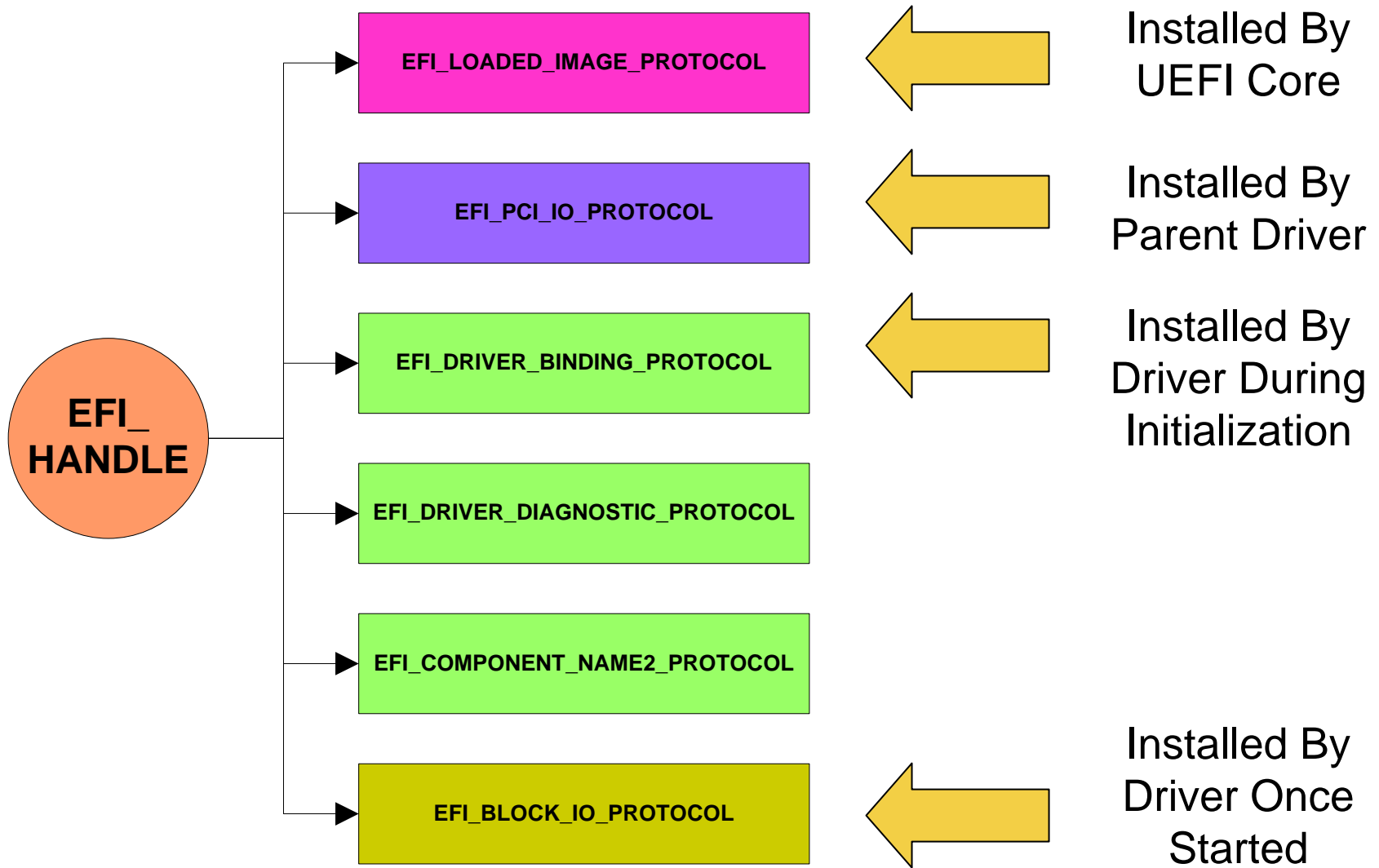
Key Idea #3: Drivers Communicate Using Protocols

- Protocols consist of an interface data structure and a GUID
 - If you know the GUID, you know the data structure
 - Interface data structures contain data or function pointers
- Drivers can *produce* an interface
 - Using `InstallProtocolInterface()`
 - Maximum: one of each type per handle
- Drivers can *consume* an interface
 - Using `HandleProtocol()` or `OpenProtocol()`
- Drivers can be *notified* when a new interface is produced
 - Using `RegisterProtocolNotify()`

Key Idea #4: Protocols Are Installed On Handles

- UEFI supports an object model with runtime binding
- Each object is called a handle (**EFI_HANDLE**)
- Each handle can have up to one of each interface
- Handles can be created in two ways:
 - **LoadImage()** creates a new handle for the image and installs **EFI_LOADED_IMAGE_PROTOCOL** on it.
 - Called an *image handle*
 - **InstallProtocolInterface()** creates a new handle if it is passed a NULL handle as an input parameter.
- Protocols can be installed on a handle by the UEFI core, a parent driver or by the driver itself.

Where Do Protocols Come From?



Key Idea #5: Device Paths Match Hardware With Handles

- *Device paths* are variable-length binary data structures which describe how to get to a device (software perspective)
- Consists of one or more *device nodes*
 - Hardware – PCI, Memory Mapped
 - ACPI – HID/CID, UID
 - Messaging – ATAPI, SCSI, USB, IPv4, UART
 - Media – Partition, File Path
 - BIOS Boot Specification
- Installed on a handle as (**EFI_DEVICE_PATH_PROTOCOL**)
- There are GUIDed device nodes for vendor usage

Device Path Examples

- Example #1: IDE Hard Drive
 - `/PciRootBridge(0)/Pci(0x1F,1)/Ata(Primary,Master)`
- Example #2: Legacy Floppy
 - `/Floppy(0)`
- Example #3: Partition On IDE Hard Drive
 - `/PciRootBridge(0)/Pci(0x1F,1)/Ata(Primary,Master)/Mbr(EfiGuid,guid)`
- Example #4: File On IDE Hard Drive Partition
 - `/PciRootBridge(0)/Pci(0x1F,1)/Ata(Primary,Master)/Mbr(EfiGuid,guid)/EfiLoader.efi`
- Example #5: iSCSI
 - `/PciRootBridge(0)/PCI(2,0)/MAC(...)/IPv4(...)/iSCSI(iSCSITargetName,PortalGroupTag,LUN)`

Summary

- UEFI Forum Controls The UEFI Specification
- There Are 5 Key Ideas For Understanding UEFI
 - EXEs
 - GUIDs
 - Protocols
 - Handles
 - Device Paths
- UEFI Driver Model Creates Robust, Re-usable Drivers

Where To Find More Information...

- Phoenix's BIOS Developer Blog
 - <http://blogs.phoenix.com>
- UEFI Site
 - www.uefi.org